

August 12, 2022

# COMPSCICONNECT TERP

I4C & MCWIC Newsletter



## Thank you, CSC Terp Students & Families!

By: I4C & MCWIC Staff

We are so grateful that you chose to join us this summer for our first year back to **in-person programming**.

By design, our camps allow all students to see themselves in the computing field. Whether **developing** mobile apps to solve real-world problems, **programming** robots to complete tasks, **constructing** 3D games for fun, or **generating** websites for their business. We are hopeful that this experience has charted a course for them to pursue computer science as a hobby, degree, and profession.

Throughout camp, we saw our students **create high-quality projects**, form **friendships**, and find a **community of learners** with similar interests.

Check out our shared Google album for **camp photos** (<https://go.umd.edu/TerpPhotos>) and be on the lookout for our fall dates for CompSciConnect **monthly meetings** and the **showcase**.

**Thank you** again, CSC students and families, for your **flexibility** and **dedication**. We hope to see you again soon!

## IN THIS ISSUE:

- A MESSAGE FROM I4C & MCWIC
- A NOTE FROM CSC TERP INSTRUCTORS
- PHOTOS FROM THE WEEK

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## Instructors' Corner

*By: Ricky Li, Enric Jiao, Takeshi Sui, Abbas Islaw, Nathaniel Wu, & Sanika Devare*

Congratulations on finishing **CompSciConnect Terp**!

This week, we enjoyed a lab visit to the **Physical Science Institute**, hearing from a **guest speaker**, and working on our **final projects**.

For their final projects, students created mazes and story-telling games.

We are so **proud** of the **hard work** you all put in and hope to see you back throughout the school year for **CSC monthly meetings** and the **winter showcase on December 4th!**



Presentations



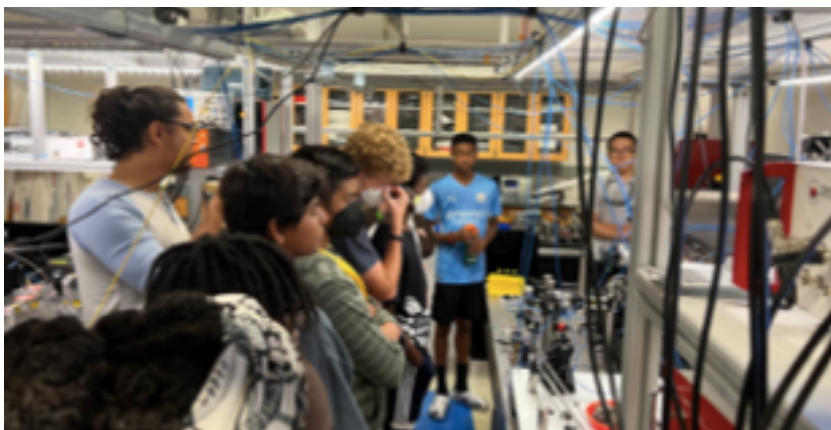
Learning from guest speaker Erin Molloy



PlayCanvas Solar Systems



Trying Oculus VR Goggles



Checking out quantum technology at the Physical Science Institute



Coin collecting game